

Real-time Operating Systems Development <i>Real-time Operating Systems Development</i>		Modulnummer:														
Bachelor Pflicht/Wahl <input checked="" type="checkbox"/> Wahlpflicht <input type="checkbox"/> Wahl <input type="checkbox"/> Sonderfall <input type="checkbox"/>		Modulbereich: Pflicht														
Anzahl der SWS	<table border="1"> <tr> <th>V</th><th>UE</th><th>K</th><th>S</th><th>Prak.</th><th>Proj.</th><th>Σ</th></tr> <tr> <td>2</td><td>2</td><td>0</td><td>0</td><td>0</td><td>0</td><td>4</td></tr> </table>	V	UE	K	S	Prak.	Proj.	Σ	2	2	0	0	0	0	4	Kreditpunkte: 6 Turnus every year
V	UE	K	S	Prak.	Proj.	Σ										
2	2	0	0	0	0	4										
Formale Voraussetzungen: Keine																
Inhaltliche Voraussetzungen: -																
Vorgesehenes Semester: ab 1. Semester																
Sprache: Englisch																
Ziele: Students																
1) know how to program a real-time application from scratch on "bare-metal", that is, WITHOUT a supporting operating systems 2) know how to design an elegant real-time operating system kernel from scratch 3) understand the right balance between architectural beauty and optimised performance 4) know about basic benchmarks assessing the real-time capabilities of an RTOS 5) know how to do practical real-time application programming and RTOS development from scratch on a simple ARM-based computer architecture (BeagleBone Black)																
Inhalte: .																
1) Bare-metal programming on BeagleBode Black boards using the Code Composer Studio development environment (Eclipse-based) 2) The State Machine programming paradigm with cooperative multi-tasking, scheduling, watchdog monitor 3) Periodic time-controlled activities 4) Simple context switching: Programming user threads and associated schedulers 5) Inspiration from micro kernels: RTOS architecture with communication channels and ports 6) Filtered and prioritised real-time port handling 7) Real-time synchronisation mechanisms 8) Time-triggered versus event-based RTOS paradigms 9) RTOS Benchmarks																
Unterlagen (Skripte, Literatur, Programme usw.):																
<ul style="list-style-type: none"> Wang, K.C. Embedded and Real-Time Operating Systems. DOI 10.1007/978-3-319-51517-5_2. Springer 2017. Kopetz, H. Real-Time Systems: Design Principles for Distributed Embedded Applications. Second edition. Springer 2011. Walls, C. Building a Real-Time Operating system. Rtos from the ground up. Elsevier Science & Technology 2007. Cooling, J. Real-time Operating Systems Book 1. The Theory. Lindentree Associates, 2017. Cooling, J. Real-time Operating Systems Book 2. The Practice. Lindentree Associates, 2017. 																
Form der Prüfung:																
Oral module examination or																
Exercises and oral technical discussion (Fachgespräch)																
Arbeitsaufwand	<table border="1"> <tr> <td>Präsenz</td><td>0 h</td></tr> <tr> <td>Übungsbetrieb/Prüfungsvorbereitung</td><td>180 h</td></tr> <tr> <td>Summe</td><td>180 h</td></tr> </table>	Präsenz	0 h	Übungsbetrieb/Prüfungsvorbereitung	180 h	Summe	180 h									
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Summe	180 h															

Lehrende:
Jan Peleska

Verantwortlich:
Jan Peleska